

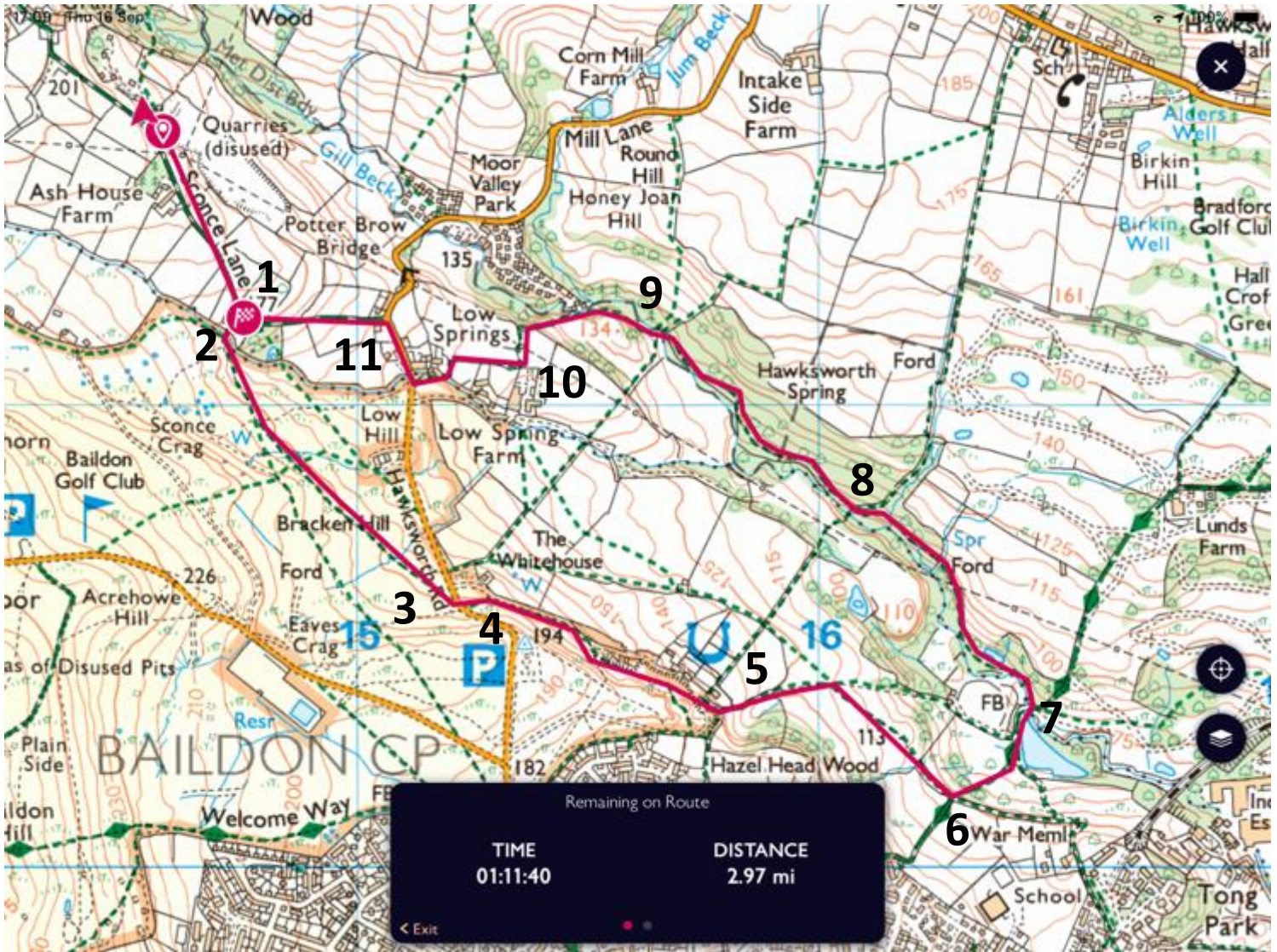
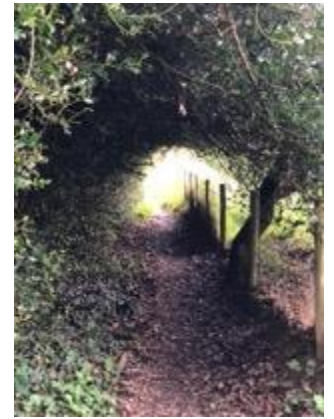


## Circular Walk Through A Woodland Valley

**Approx. distance:** 3 miles

**Time:** 1-1.5 hours

**Difficulty:** Easy – Moderate (woods can get boggy)  
Great for a windy day as most walking is sheltered



**Start** the walk by heading straight out through the main entrance gate to the park & head down the lane you will first of all pass Ash House Farm on your right. The next property you reach on your right is the scout camp at point 1



1) When you reach the scout camp on your right you will see a stile. Walk through the stile and along the path in between the building and the green container. You will be led onto the moor through a small metal gated stile and cross a small stream, this will lead you to point 2.

2) Once you get to the gravel path turn left and follow it towards Baildon. Along your way you will see lots of small holes, some with water in, these are old bell pits which were used to mine coal. Some of which date back to the 1600s. For more information please read;

<https://bradfordunconsideredtrifles.wordpress.com/2014/08/26/baildon-moor/>



3) Just before you reach the main road head down a grass path to the left. This path heads towards a white house, cross the road towards the white house and head down the bridal track. The track will eventually lead you past a few animal enclosures and towards a small group of houses.

4) After the houses the track bends right up the hill. Do not follow it up, instead take the path across the grass past a yellow grit bin. Keeping the fence to the equestrian centre on the left follow the path through 2 small gates.



5) Once through the second gate you will arrive at a field. Once in the field follow the wider of the 2 paths heading slightly left. You will then intercept a track, take this to the right in front of the large oak tree. You will then reach a metal gate. Head straight through the gate and onto point 6.

6) After the gate take the first left heading down a steep hill towards a cricket green (left) and pond (ahead to the right). At the bottom of the hill turn left and follow the path around the side of the pond to a bridge. NB there is a nice place to have a picnic by the pond. When you reach the pond path turn right instead and you will find a bench on the left to sit at.



7) Once over the bridge turn left, you will follow this path keeping the stream on your left heading in an upstream direction. Eventually you will get to a small wall with a metal gate, head through the gate and continue along the path. If it is boggy in some areas, you may need to take the higher path.

8) At this point you will see some steppingstones over the stream and a stile on the right heading through the fence. Keeping on the same side of the stream as you are head over the stile. Follow the path through the woods taking the main well-trodden route until you reach a bridge crossing the stream.





9) Cross the stream using the bridge, once across you will see 1 wooden sign with two arrows one saying the Whitehouse (which would take you back to point 4 on the map) the other saying Sconce Lane. Follow the path towards Sconce Lane. This path runs up the hill in the woods. You will now have the stream in the valley below on your right-hand side. You will pop out of the woods into a field with a big Pilon, keeping the wall on your right follow it to point 10).

10) You will see a green metal sign with public footpath on it next to a stile and a gate. Climb over the stile and head up the field keeping to the left-hand side. You will come across a wooden kissing gate on the left in between a group of houses. Follow the path between the 2 gardens. At the end of the path turn right and head towards the main road. When you reach the road follow it to the right until you reach the entrance to Sconce Lane.

11) Head up sconce lane for around half a mile until you eventually get back to the lodge park.

